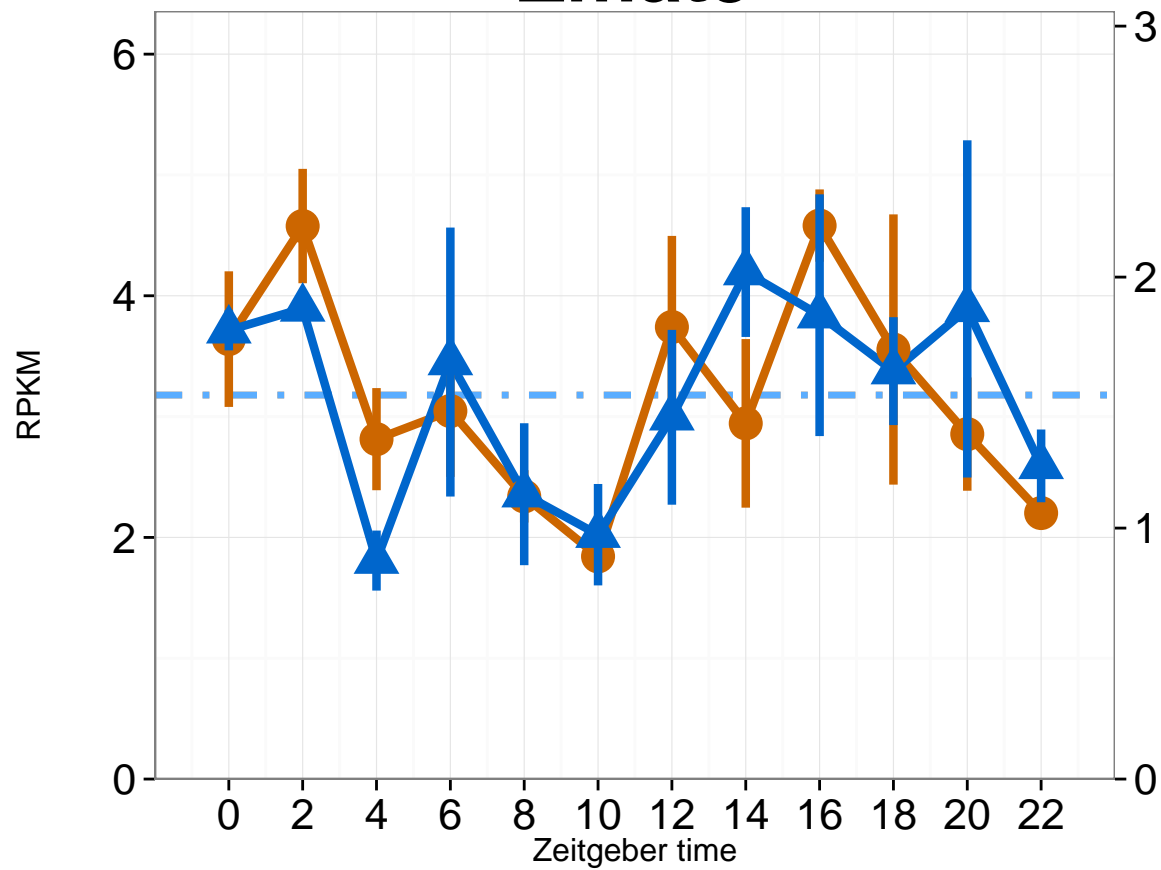


# Zmat3



# Zmat3

